



**2026 Annual Conference & Exhibition
Conference Schedule**

Monday, May 11				
1:00 – 1:30 p.m.	Conference Opening and Welcome			
1:30 – 2:30 p.m.	Opening General Session: The Leadership League: Rise of the Change Makers			
2:30 – 3:30 p.m.	Resident Panel Discussion			
3:30 – 4:00 p.m.	Afternoon Break			
4:00 – 5:00 p.m.	Peer Perspectives Workshop			
5:00 – 6:00 p.m.	Welcome Reception			
Tuesday, May 12				
8:00 – 9:00 a.m.	Breakfast and Exhibit Networking			
9:00 – 10:00 a.m.	Conference Keynote: Becoming Awesome: Building a Champion Mindset			
10:00 – 10:20 a.m.	Book Signing and Exhibit Networking Break			
	Gore AB	Gore CD	Cascade EF	
<i>Education Sessions</i>	Session 101	Session 102	Session 103	
10:20 – 11:20 a.m.	Building a Proactive Approach to Behavioral Health: A Framework for Senior Living Staff	Utilizing a Data Dashboard	JAWS: Jump Start Aging Workforce Solutions	
11:20 a.m. – 12:50 p.m.	Lunch and Exhibit Networking			
	Session 201	Session 202	Session 203	
1:00 – 2:00 p.m.	IDT Panel on Technology and Teamwork: Data-Driven Collaboration	Leading In/Security	PR Preparedness: How to Be Ready Before the Headlines Hit	
2:00 – 2:20 p.m.	Afternoon Break and Exhibit Networking			
	Session 301	Session 302	Session 303	
2:20 – 3:20 p.m.	The Age of Change: Defying the Fall: Rethinking Frailty and Fall Prevention in Aging	Enhancing Employee Experience to Drive Retention	Stop the Drip: Reclaim the Revenue You Didn't Know You Lost	
	Session 401	Session 402	Session 403	
3:30 – 4:30 p.m.	AI in Senior Living: Real Wins, Real Risks, and a Live Safe-Use Demo	Psychological Safety as a Changemaker	The Changing Senior Living Consumer	
4:30 – 5:30 p.m.	'Changemakers' Networking Reception			
Wednesday, May 13				
8:00 – 9:00 a.m.	Breakfast and Roundtable Discussions			
9:00 – 10:00 a.m.	AI Panel Discussion			
10:00 – 10:30 a.m.	Changemaker Awards			
10:30 – 11:30 a.m.	Closing General Session: I Get To: Change Your Words Change Your Life			
<i>Sessions marked (tentative) are planned but not yet finalized and are subject to change.</i>				